

Term	Topics	SMSC	Assessment
AUTUMN	Introducing MAD T SHIRT Developing an understanding of the elements of music (melody, articulation, dynamics, texture, structure, harmony, instrumentation, rhythm and tempo). Includes: - Games and activities centred on the elements of music. - Singing and playing the song "I'm In A Dancing Mood". - Preparation of a song for the Christmas Concert.	Social, Cultural, Spiritual	Weekly progress check. End of term assessment: Performance of I'm In A Dancing Mood.
SPRING	Rhythm workshop: Coffee Shop Guide to Rhythm The further development of the elements of music, with a particular focus on rhythm and tempo through a bucket drumming/djembe workshop. Includes: - The development of an understanding of rhythm notation. - The performance of the two-page "Coffee Shop Guide to Rhythm" piece. - Improvisation and composition of ostinato patterns.	Social, Cultural	Weekly progress check. End of term assessment: Performance of the Coffee Shop Guide to Rhythm.
SUMMER	Gamelan Music The study of Indonesian gamelan music, developing a further understanding of the elements of music. Includes: - The study of how the elements of music are used in Indonesian Gamelan music. - The study of two sections from a Gamelan piece. - The composition of the students own gamelan piece.	Social, Cultural	Weekly progress check. End of term assessment: Performance of 2 sections from a gamelan piece.

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AUTUMN	Melody Lines Continuing the KS3 journey of studying the elements of music, students focus on melody lines and look at different types of movement (conjunct and disjunct). Includes: - The study of pitch notation in the treble clef. - The performance of two contrasting melodies (conjunct and disjunct). - The study of Beethoven's famous Ode to Joy melody from his 9th Symphony.	Social, Cultural, Spiritual	Weekly progress check. End of term assessment: Performance of The Ode to Joy melody from Beethoven's 9 th Symphony.
SPRING	Theme & Variations Students continue to develop their understanding of melody lines by looking at how variations can be created from simple themes. Includes: - Continued development of staff notation in the treble clef. - The study of numerous pieces written in variations form. - Development of different scales (major and minor). - Performance and composition work around theme and variations.	Social, Cultural	Weekly progress check. End of term assessment: Performance and composition of a theme and variations piece.
SUMMER	Guitar workshop: Coffee Shop Guide to Rhythm Students develop their knowledge of instrumentation and structure as they learn techniques and practice the skills needed to play the guitar. Includes: - The study of the anatomy of the guitar. - The study of guitar tablature. - The development of techniques needed to play a guitar piece from tablature. - An introduction to the 12-bar blues structure.	Social, Cultural	Weekly progress check. End of term assessment: Performance of a guitar piece from tablature.

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AUTUMN	Blues Students continue to develop their understanding of the element of music, but now look at how the elements can be used to create specific styles of music, focusing first on the blues. Includes: - A brief look at the historical, cultural and spiritual birth of the blues. - Listening and appraising a variety of blues music from early blues to electric (R&B). - The development of sequencing skills using music technology to record 3 different parts from a blues piece.	Social, Cultural, Spiritual	Weekly progress check. End of term assessment: Recording of a blues piece.
SPRING	Gaming Music Students develop their understanding of musical devices such as leitmotif, dissonant intervals, ostinato and pedal notes, learning how the elements of music can be used to create atmosphere and support action. Includes: - Listening to a range of computer game and film music, studying how the elements of music are used. - Different techniques used in music for games and film. - The development of music technology skills within Cubase, using step and real-time sequencing. - The composition of a piece of music for a given computer game scenario.	Social, Cultural	Weekly progress check. End of term assessment: Composition of computer game music for a given scenario.
SUMMER	Club Dance Music Students continue to develop their knowledge of music technology and the elements of music, as they study electronic dance music (EDM). Includes: - Listening and appraising a variety of popular music genres that have influenced EDM, such as disco, reggae (dub) and electronica. - The study of different genres of EDM. - The development of music technology skills to produce and edit tracks. - The creation of an original piece of EDM.	Social, Cultural	Weekly progress check. End of term assessment: The production of a piece of EDM.